

Technology and Living

(for students studying in S4 in the 2013/14 sy and taking the 2016 HKDSE Exam)

Why do you need to study Technology and Living?

Food and Clothing are basic human necessities for survival and protection. Technology and Living aims to help students explore issues and concerns in either the food or clothing context from different perspectives so as to enhance the quality of life at personal, family, society and global levels.

What will you learn from Technology and Living?

- To study the historical, cultural, technological and social factors in the development of food or clothing, and develop a critical mind in tackling the related problems.
- To be responsible citizens, make sensible and ethical decisions when developing food or textile products for use, and be willing to contribute to the well-being of individuals, families and society.
- Students are required to select only one of the following strands:

Food Science and Technology Strand	
Compulsory Part	Elective Part (select any 2 modules)
- Family Dimension - Nutrition, Diet and Health Concerns - Food Preparation Technology - Consumer Behaviour in Food Choices and Implications	- Food Culture - Food Science and Technology Extended Study - Food Product Development

Fashion, Clothing and Textiles Strand	
Compulsory Part	Elective Part (select any 2 modules)
- Family Dimension - Fashion Design Basics - Textiles and Clothing Technology - Consumer Behaviour in Clothing Choices and Implications	- Culture and Fashion Design - Textiles and Textile Technology - Apparel Industry

How will you be assessed in Technology and Living?

The public assessment of Technology and Living consists of public examination and School-based Assessment (SBA). The SBA is deferred to 2019. The public examination results constitute 100% of the final subject mark.

Component	Weighting	Duration
Paper 1 (compulsory part)	43%	1½ hours
Paper 2 (including compulsory and elective part)	57%	2 hours

How can the subject help you prepare for your future?

- *Degree programmes related to Technology and Living:*
 - Food Science and Technology Strand – e.g. Food Science, Nutrition, Applied Biology and Biotechnology, Public Health, etc.
 - Fashion, Clothing and Textiles Strand – e.g. Fashion and Textiles, Fashion Technology, Fashion Retailing and Merchandising, etc.
- *Career prospects:*
 - Food Science and Technology Strand – e.g. food scientist, dietician, food product developer, supervisor or researcher in food industry, health inspector, teacher, etc.
 - Fashion, Clothing and Textiles Strand – e.g. fashion designer, image design consultant, creative director, fashion magazine journalist, teacher, etc.

For further information, please refer to EDB's website "New Academic Structure Web Bulletin" (<http://334.edb.hkedcity.net/EN/>) or consult your teacher.